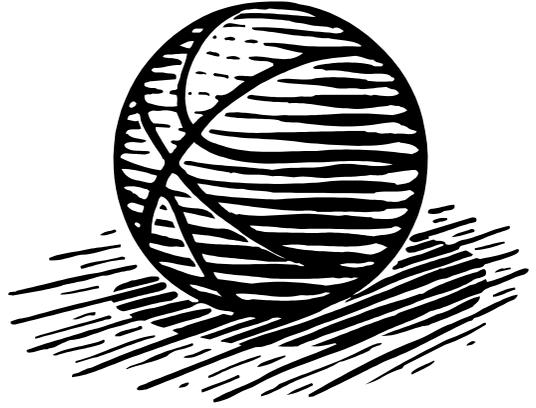


LEWISBORO RECREATION

2016-2017 INTERMEDIATE BOYS GRADES 5 & 6 BASKETBALL LEAGUE



TEAM #	COACH	TELEPHONE #	COLOR
1	Jason Ceremuga	449-6460	Maroon
2	Henry Kelleran Christian Geddes		Light Blue
3	Greg Hoffman Daniel Barrueco	406-5119	Purple
4	Jeff Holbrook	533-7186	Royal Blue
5	Brian Herlihy	533-7088	Brown
6	David Fiderer	533-2340	Red
7	Barry Nesson	588-3770	Hunter Green
8	Chris Zidik Malachy Friel	582-6043	Kelly Green
9	Justin Sobel Michael Wagner	406-9773	Black
10	Scott Miller	977-3235	White

PICTURE DAY IS SATURDAY, JANUARY 28th!!!

More information will become available through your child's coach.

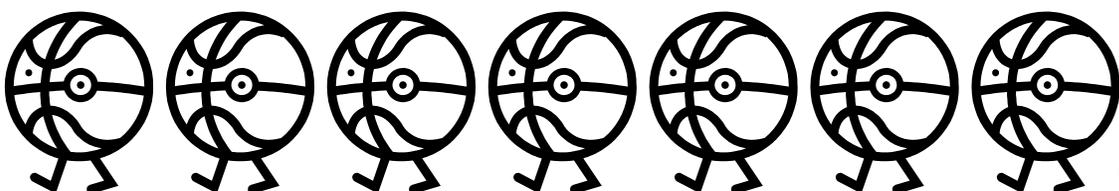
RECREATION OFFICE: 232-6162

PROGRAM INFORMATION:

For inclement weather, check our website: www.Lewisborogov.com or find us on Facebook: Lewisboro Parks and Recreation for updates as well.

PLEASE GO TO OUR WEBSITE AND SUBSCRIBE TO THE EMAIL BLAST – YOU WILL GET AN EMAIL REGARDING CANCELLATIONS FOR PRACTICES AND GAMES

PLEASE NOTE: All games will be held at Meadow Pond Elementary School and JJMS New Gym except for the Championship game which will take place at the JJHS on March 12th



The Recreation Department reserves the right to make changes to the schedule as needed

DATE	TIME	GYM	TEAMS
Saturday, December 17 th	11:00 AM	JJMS New Gym	8 vs. 9
	12:00 PM	JJMS New Gym	2 vs. 3
	1:00 PM	JJMS New Gym	6 vs. 7
	2:00 PM	JJMS New Gym	1 vs. 10
	2:00 PM	Meadow Pond	4 vs. 5
Saturday, January 7 th	11:00 AM	JJMS New Gym	5 vs. 6
	11:00 AM	Meadow Pond	3 vs. 4
	12:00 PM	Meadow Pond	7 vs. 8
	1:00 PM	Meadow Pond	9 vs. 10
	2:00 PM	Meadow Pond	1 vs. 2
Saturday, January 14 th	11:00 AM	JJMS New Gym	1 vs. 3
	12:00 PM	JJMS New Gym	7 vs. 9
	1:00 PM	JJMS New Gym	8 vs. 10
	2:00 PM	JJMS New Gym	2 vs. 5
	2:00 PM	Meadow Pond	4 vs. 6
Saturday, January 21 st	11:00 AM	Meadow Pond	4 vs. 9
	12:00 PM	Meadow Pond	3 vs. 10
	1:00 PM	Meadow Pond	1 vs. 7
	2:00 PM	Meadow Pond	2 vs. 6
	2:00 PM	JJMS New Gym	5 vs. 8
Saturday, January 28 th	11:00 AM	JJMS New Gym	6 vs. 9
	12:00 PM	JJMS New Gym	2 vs. 10
	1:00 PM	JJMS New Gym	1 vs. 5
	2:00 PM	JJMS New Gym	4 vs. 7
	2:00 PM	Meadow Pond	3 vs. 8
Saturday, February 4 th	11:00 AM	Meadow Pond	5 vs. 10
	12:00 PM	Meadow Pond	2 vs. 9
	1:00 PM	Meadow Pond	3 vs. 7
	2:00 PM	Meadow Pond	4 vs. 8
	2:00 PM	JJMS New Gym	1 vs. 6
Saturday, February 11 th	11:00 AM	JJMS New Gym	2 vs. 4
	12:00 PM	JJMS New Gym	7 vs. 10
	1:00 PM	JJMS New Gym	3 vs. 5
	2:00 PM	JJMS New Gym	6 vs. 8
	2:00 PM	Meadow Pond	1 vs. 9
Saturday, February 18 th	11:00 AM	Meadow Pond	2 vs. 7
	12:00 PM	Meadow Pond	1 vs. 8
	1:00 PM	Meadow Pond	5 vs. 9
	2:00 PM	Meadow Pond	4 vs. 10
	2:00 PM	JJMS New Gym	3 vs. 6
Saturday, February 25 th	11:00 AM	JJMS New Gym	2 vs. 6
	12:00 PM	JJMS New Gym	3 vs. 9
	1:00 PM	JJMS New Gym	8 vs. 10
	2:00 PM	JJMS New Gym	5 vs. 7
	2:00 PM	Meadow Pond	1 vs. 4

TENTATIVE PLAYOFF SCHEDULE

DATE	TIME	GYM	TEAMS
Saturday, March 4 th	1:00 PM	JJMS New Gym	8 th vs. 9 th
	2:00 PM	JJMS New Gym	7 th vs. 10 th
	3:00 PM	JJMS New Gym	3 rd vs. 6 th
	4:00 PM	JJMS New Gym	4 th vs. 5 th
Sunday, March 5 th	9:00 AM	JJMS New Gym	1 st vs. Winner of 8 th /9 th
	10:00 AM	JJMS New Gym	2 nd vs. Winner of 7 th /10 th
Saturday, March 11 th	1:00 PM	JJMS New Gym	SEMI-FINALS
	2:00 PM	JJMS New Gym	SEMI-FINALS
Sunday, March 12 th	1:15 PM	JOHN JAY HIGH SCHOOL	CHAMPIONSHIPS

HAVE A GREAT SEASON!!!



WE FOLLOW NCAA RULES EXCEPT FOR THE FOLLOWING LOCAL RULES:

1. Please note the various locations, times, and days games are scheduled.
2. All teams will make the playoffs. Single elimination format. Trophies will be awarded to the 1st place team in each division (allowing for ties), playoff champion and runner up. If there is a tie and we can't break it with normal methods, then a coin toss will determine the higher seed.
3. Games will be played at Meadow Pond Elementary and John Jay Middle School New Gym. Championship game will be held at the JJHS.
4. When schools are closed due to inclement weather, no practices or games will be held. Cancellation information will be available on our website, www.lewisborogov.com, as well as our Facebook page: Lewisboro Parks and Recreation
5. Practices: All teams are scheduled for one - one hour practice session per week. Teams are **not** to extend practices past the one hour practice time period or schedule additional practices at alternate sites.
6. All players are required to play **two quarters** per game (four - 5 minute blocks, at least two blocks in each half). Should a player come late into the game – possibly during the 2nd quarter of the half – the player still has to play the minimum per half which is 2 five minute periods.
7. Games in the Int. Div., **when circumstances dictate**, can be played with less than 5 players. (i.e. 4 on 4) except for during playoffs.
8. Players who sustain an injury where bleeding occurs must be removed from the game immediately. Once the player's injury is taken care of and the bleeding stopped/controlled, the player may re-enter the game. If any blood is on the player's shirt, the shirt must be removed and exchanged for another shirt. It does not have to be the same color or have a number.
9. Game time - 40 minutes running time **except the last minute of the game**. Each quarter is 10 minutes. The clock will stop at the 5-minute mark of each quarter for substitutions. Play will stop after an official stoppage of play.
10. Time outs - 2 per game at 1 minute each.
11. Time breaks - 1 minute between quarters and 3 minutes for half-time. There is to be **NO** shooting at the baskets by players, coaches, officials, scorekeepers or spectators during time-outs or breaks between quarters except half-time.
12. Jewelry is **not** permitted (i.e. bracelets, necklaces, earrings).
13. **Ten Point Rule** – Any team with a lead of 10 pts. or more may **not** fast break or press the opposing team. This rule will be in effect until the lead is reduced to less than 10. Teams not following this rule will be issued **1** warning the next offense will result in a 2 free throws for the opposing team (i.e. technical foul).
14. Defenses - Zone or player to player defense can be used.
15. Fouls - 1 + 1 on the 7th team foul. 2 on the 10th team foul. Technical fouls count as a team foul.
16. Pressing - Int. Divisions - foul line (3/4 of the court)
17. Lane violations - Int. Division - 3 seconds
18. Free throws - Int. Division - Foul line, can go over the line. Six players line up, players can move on release. Shooters and those beyond the arc must wait for ball to hit the rim.
19. Overtime - Int. Division - 1 - 2 minute quarter start stop time.
20. Three point shots **do not** count.
21. Technical Fouls – will be called for unsportsmanlike conduct and intentional fouls. We will continue to use our zero-tolerance policy. When a second technical is called on a player or a coach it will result in an ejection from the balance of the game and a one game suspension from the team's following game.
22. Intentional Fouls – You must yell a play name instead of “foul him/her!” at the end of the game to try and regain possession to try and win the game. Failure to do so will result in a technical foul (2 fouls shots and possession).
23. ****If any team has 6 or more players, no ONE player can play the whole game**