



## LEWISBORO RECREATION

### 2016-2017 INTERMEDIATE GIRLS GRADES 5 & 6

### BASKETBALL LEAGUE

TEAM #	COACH	TELEPHONE #	COLOR
1	David Blank	523-2755	Kelly Green
2	Jeff Holbrook	533-7186	Purple
3	John Martin	301-5753	Red
4	David Migden	400-7499	Light Blue
5	David Fiderer	533-2340	Yellow
6	Michael Johnston	533-5019	Orange

**PICTURE DAY IS SATURDAY, JANUARY 28<sup>th</sup>!!!**

More information will become available through your child's coach.

**RECREATION OFFICE: 232-6162**

#### **PROGRAM INFORMATION:**

For inclement weather, check our website: [www.Lewisborogov.com](http://www.Lewisborogov.com) or find us on Facebook: Lewisboro Parks and Recreation for updates as well.

***PLEASE GO TO OUR WEBSITE AND SUBSCRIBE TO THE EMAIL BLAST  
– YOU WILL GET AN EMAIL REGARDING CANCELLATIONS FOR  
PRACTICES AND GAMES***

PLEASE NOTE: All games will be held at Meadow Pond Elementary School and JJMS New Gym except for the Championship game which will take place at the JJHS on March 12<sup>th</sup>

The Lewisboro Recreation Department reserves the right to make changes to the schedule as needed.



<b>DATE</b>	<b>TIME</b>	<b>GYM</b>	<b>TEAMS</b>
Saturday, December 17 <sup>th</sup>	11:00AM	Meadow Pond	4 vs. 5
	12:00PM	Meadow Pond	3 vs. 6
	1:00 PM	Meadow Pond	1 vs. 2
Saturday, January 7 <sup>th</sup>	12:00 PM	JJMS New Gym	1 vs. 6
	1:00 PM	JJMS New Gym	2 vs. 5
	2:00 PM	JJMS New Gym	3 vs. 4
Saturday, January 14 <sup>th</sup>	11:00 AM	Meadow Pond	1 vs. 4
	12:00 PM	Meadow Pond	3 vs. 5
	1:00 PM	Meadow Pond	2 vs. 6
Saturday, January 21 <sup>st</sup>	11:00 AM	JJMS New Gym	4 vs. 6
	12:00 PM	JJMS New Gym	1 vs. 5
	1:00 PM	JJMS New Gym	2 vs. 3
Saturday, January 28 <sup>th</sup>	11:00AM	Meadow Pond	1 vs. 3
	12:00PM	Meadow Pond	2 vs. 4
	1:00 PM	Meadow Pond	5 vs. 6
Saturday, February 4 <sup>th</sup>	11:00AM	JJMS New Gym	3 vs. 6
	12:00PM	JJMS New Gym	1 vs. 2
	1:00 PM	JJMS New Gym	4 vs. 5
Saturday, February 11 <sup>th</sup>	11:00 AM	Meadow Pond	4 vs. 6
	12:00 PM	Meadow Pond	1 vs. 5
	1:00 PM	Meadow Pond	2 vs. 3
Saturday, February 18 <sup>th</sup>	11:00 AM	JJMS New Gym	1 vs. 3
	12:00 PM	JJMS New Gym	2 vs. 4
	1:00 PM	JJMS New Gym	5 vs. 6
Saturday, February 25 <sup>th</sup>	11:00AM	Meadow Pond	1 vs. 6
	12:00 PM	Meadow Pond	3 vs. 4
	1:00 PM	Meadow Pond	2 vs. 5

### **TENTATIVE PLAYOFF SCHEDULE**

<b>DAY</b>	<b>TIME</b>	<b>GYM</b>	<b>TEAM PLACEMENT</b>
1 <sup>st</sup> and 2 <sup>nd</sup> place teams have byes			
Saturday, March 4 <sup>th</sup>	11:00 AM	JJMS New Gym	4 <sup>th</sup> vs. 5 <sup>th</sup>
	12:00 PM	JJMS New Gym	3 <sup>rd</sup> vs. 6 <sup>th</sup>
Saturday, March 11 <sup>th</sup>	11:00 AM	JJMS New Gym	1 <sup>st</sup> vs. Winner of 4 <sup>th</sup> /5 <sup>th</sup>
	12:00 PM	JJMS New Gym	2 <sup>nd</sup> vs. Winner of 3 <sup>rd</sup> /6 <sup>th</sup>
Sunday, March 12 <sup>th</sup>	12:00 PM	JJHS	Championship Game

**INTERMEDIATE GIRLS DIVISION - GRADES 5 & 6**

WE FOLLOW NCAA RULES EXCEPT FOR THE FOLLOWING LOCAL RULES:

1. Please note the various locations, times, and day's games are scheduled. Games will be played at Meadow Pond Elementary and John Jay Middle School. Championship game will be held at the JJHS.
2. All teams will make the playoffs. Single elimination format. Trophies will be awarded to the 1st place team in the division (allowing for ties), playoff champion and runner up. If there is a tie and we can't break it with normal methods, then a coin toss will determine the higher seed.
3. When schools are closed due to inclement weather, no practices or games will be held. Cancellation information will be available on our website, [www.lewisborogov.com](http://www.lewisborogov.com), as well as our Facebook page: Lewisboro Parks and Recreation
4. Practices: All teams are scheduled for one - one hour practice session per week. Teams are **not** to extend practices past the one hour practice time period or schedule additional practices at alternate sites.
5. All players are required to play **two quarters** per game (four - 5 minute blocks, at least two blocks in each half). Should a player come late into the game – possibly during the 2nd quarter of the half – the player still has to play the minimum per half which is 2 five minute periods.
6. Games in the Int. Div., **when circumstances dictate**, can be played with less than 5 players. (i.e. 4 on 4) except for during playoffs.
7. Players who sustain an injury where bleeding occurs must be removed from the game immediately. Once the player's injury is taken care of and the bleeding stopped/controlled, the player may re-enter the game. If any blood is on the player's shirt, the shirt must be removed and exchanged for another shirt. It does not have to be the same color or have a number.
8. Game time - 40 minutes running time **except the last minute of the game**. Each quarter is 10 minutes. The clock will stop at the 5-minute mark of each quarter for substitutions. Play will stop after an official stoppage of play.
9. Time outs - 2 per game at 1 minute each.
10. Time breaks - 1 minute between quarters and 3 minutes for half-time. There is to be **NO** shooting at the baskets by players, coaches, officials, scorekeepers or spectators during time-outs or breaks between quarters except half-time.
11. Jewelry is **not** permitted (i.e. bracelets, necklaces, earrings, clips, barrettes, rings, etc). **Cannot tape earrings.**
12. **Ten Point Rule** – Any team with a lead of 10 pts. or more may **not** fast break or press the opposing team. This rule will be in effect until the lead is reduced to less than 10. Teams not following this rule will be issued **1** warning the next offense will result in a 2 free throws for the opposing team (i.e. technical foul).
13. Defenses - Zone or player to player defense can be used.
14. Fouls - 1 + 1 on the 7th team foul. 2 on the 10<sup>th</sup> team foul. Technical fouls count as a team foul.
15. Pressing - Int. Divisions - foul line (3/4 of the court)
16. Lane violations - Int. Division - 3 seconds
17. Free throws - Int. Division - Foul line, can go over the line. Six players line up, players can move on release. Shooters and those beyond the arc must wait for the ball to hit the rim.
18. Overtime - Int. Division - 1 - 2 minute quarter start stop time.
19. Three point shots **do not** count.
20. Technical Fouls – will be called for unsportsmanlike conduct and intentional fouls. We will continue to use our zero-tolerance policy. When a second technical is called on a player or a coach it will result in an ejection from the balance of the game and a one game suspension from the team's following game.
21. Intentional Fouls – You must yell a play name instead of “foul him/her!” at the end of the game to try and regain possession to try and win the game. Failure to do so will result in a technical foul (2 fouls shots and possession).
22. **\*\*If any team has 6 or more players, no ONE player can play the whole game.**